

Project 9: Numerical Simulations Using the RAMSES and AREPO Codes

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Image credit: NASA, ESA, CSA, STScI, Janice Lee (STScI), Thomas Williams (Oxford), PHANGS Team ²

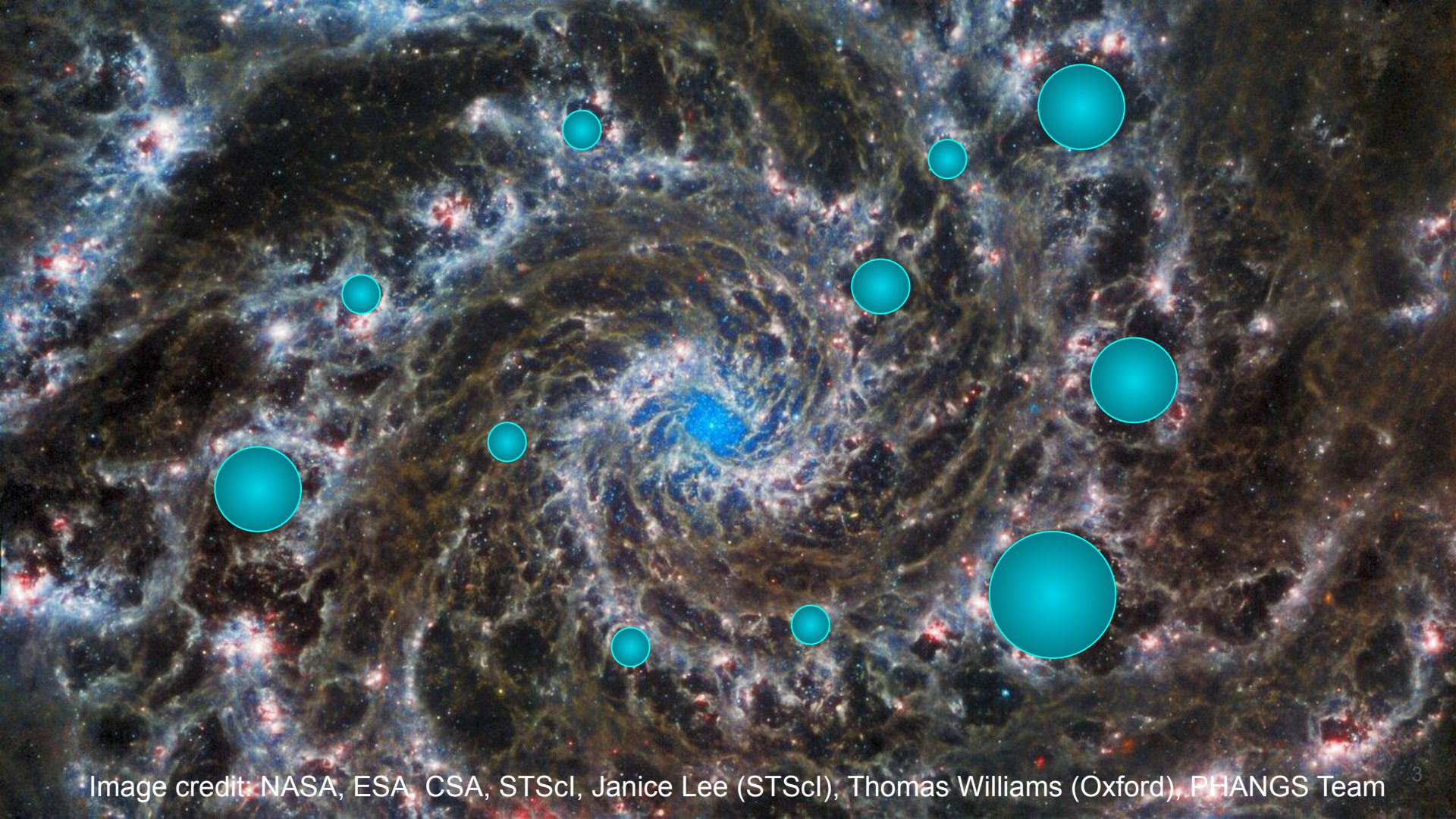


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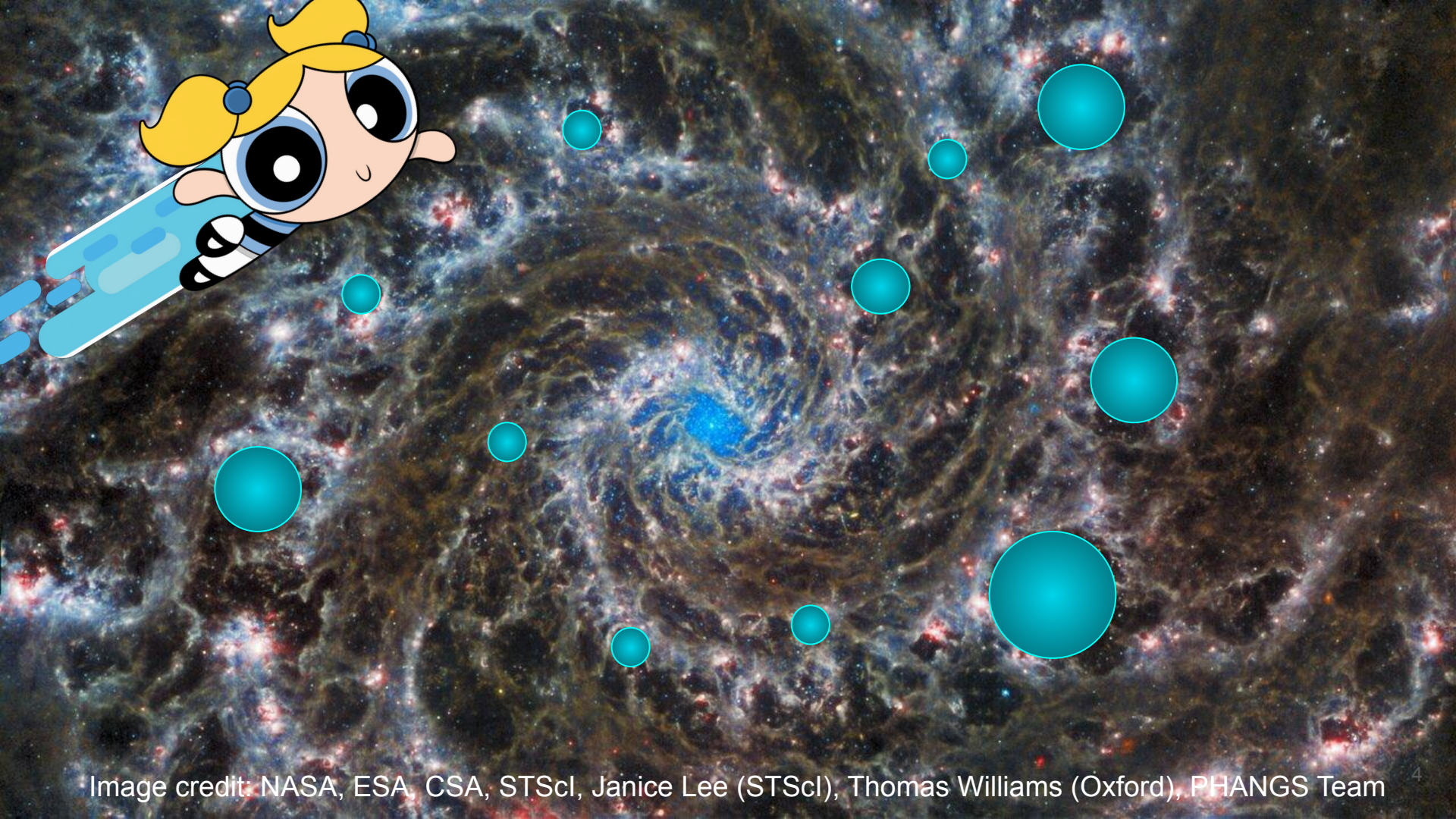


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What We've Done:

★ Simulation :

- Deep dive into MHD equations and solvers
- Simple simulations using RAMSES (1D, 3D)
- Creation of own simulation in RAMSES 3D Sedov explosion

★ Data processing :

- General data analysis of AREPO simulations of galaxy
- Precise data extraction of relevant parameters :
 - Selection of SN bubbles
 - Extraction

Supernova shock

1. Sudden injection of pressure
2. Accelerating material outwards

→ First ballistic, then supersonic velocities (**Sedov-Taylor-Phase**)

3. In spherically symmetric setting: No smooth transition possible between super- and sub-sonic solutions of hydrodynamical equations
4. Conservation of mass at the shock front: $\rho_{\text{pre}} v_{\text{pre}} = \rho_{\text{post}} v_{\text{post}}$

If $\rho_{\text{post}} > \rho_{\text{pre}}$, then $v_{\text{post}} = v_{\text{pre}} \frac{\rho_{\text{pre}}}{\rho_{\text{post}}} < v_{\text{pre}}$

→ The flow is compressed and slowed down (in shock rest-frame)!

→ The shock converts bulk kinetic energy into heat!

$$R(t) = 2 \text{ pc} \cdot \left(\frac{E_{\text{SN}}}{1E51 \text{ ergs}} \right)^{1/5} \cdot \left(\frac{n_{\text{ISM}}}{100 \text{ cm}^{-3}} \right)^{1/5} \cdot \left(\frac{t}{1 \text{ kyr}} \right)^{2/5}$$

RAMSES code

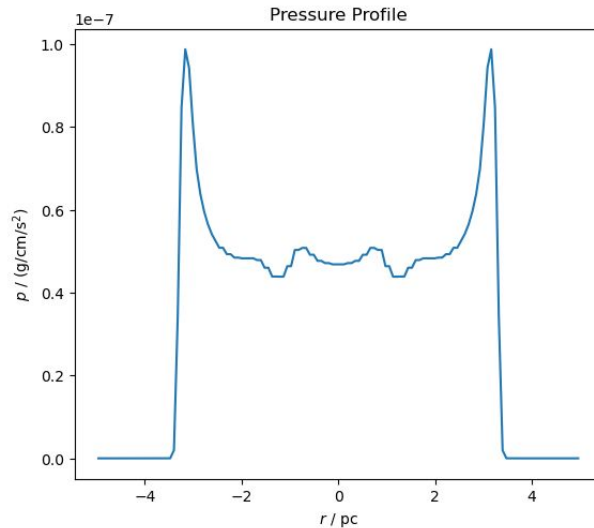
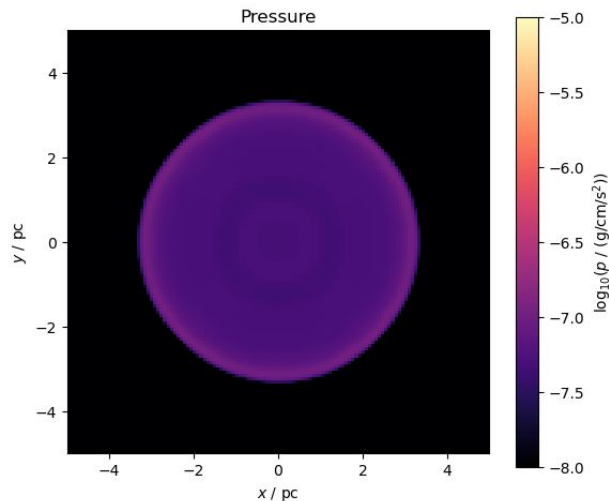
MHD simulation code : Eulerian approach (static volume element)

AMR (Adaptive Mesh Refinement): efficient **multi-scale resolution**

- Finite-Volume : Conservation of mass, momentum, energy.
- Multi-Physics : Hydrodynamics, MHD, Self-Gravity, Radiative Transfer.
- Numerical Strengths : High-order schemes, Hierarchical time-stepping, Massively Parallel.
- Hypotheses : Fluid approximation, Reliance on sub-grid physics, Ideal MHD (*often*), RT simplifications.

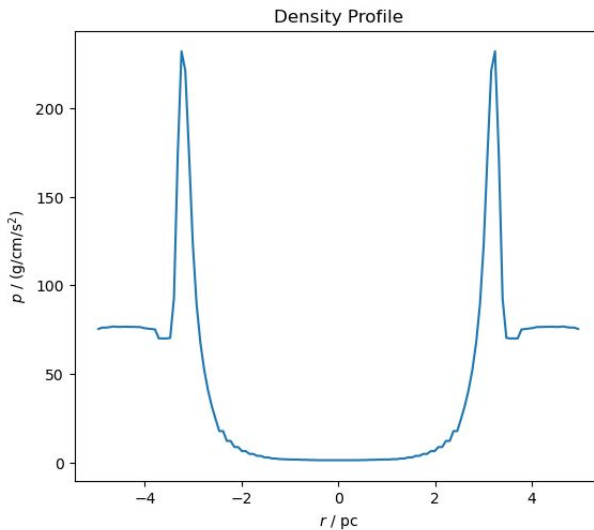
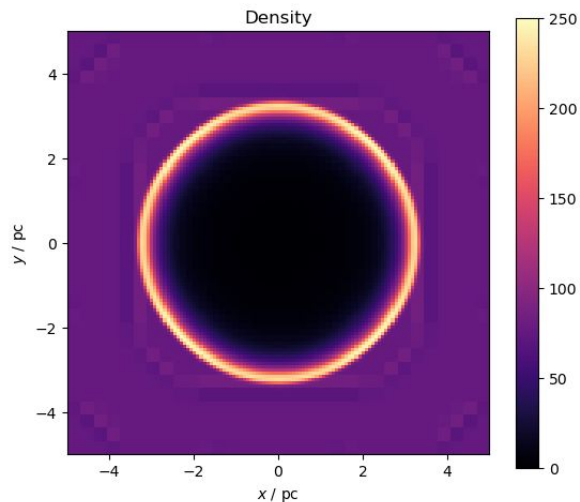
For detailed information, please refer to Simon Glover's lecture

Hands-on project (part) : Use of RAMSES in simple cases in 1D and 3D

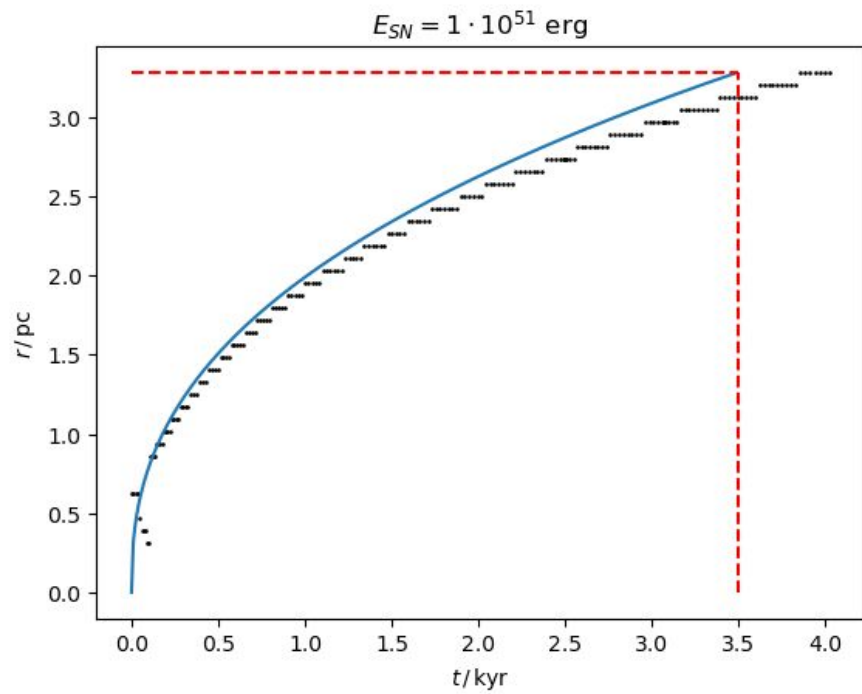


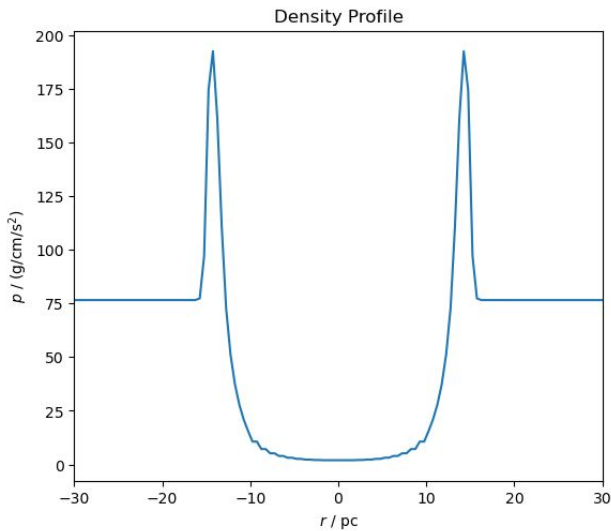
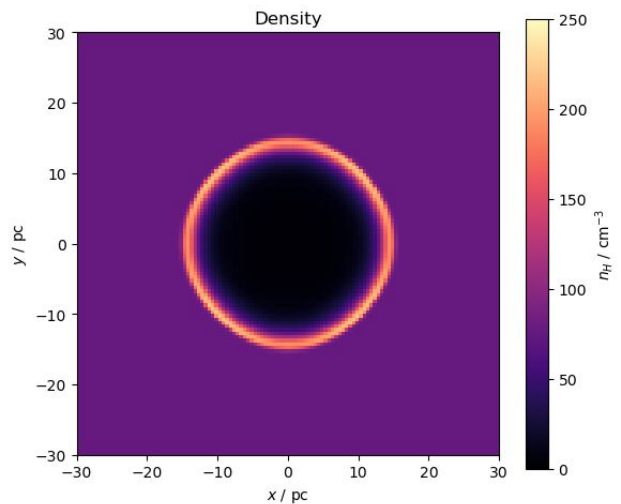
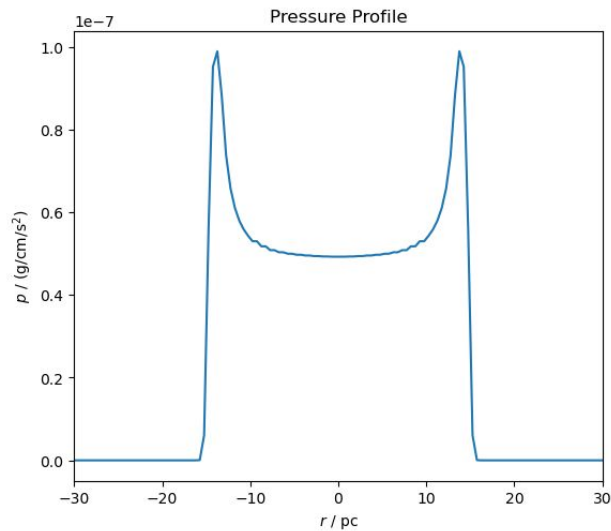
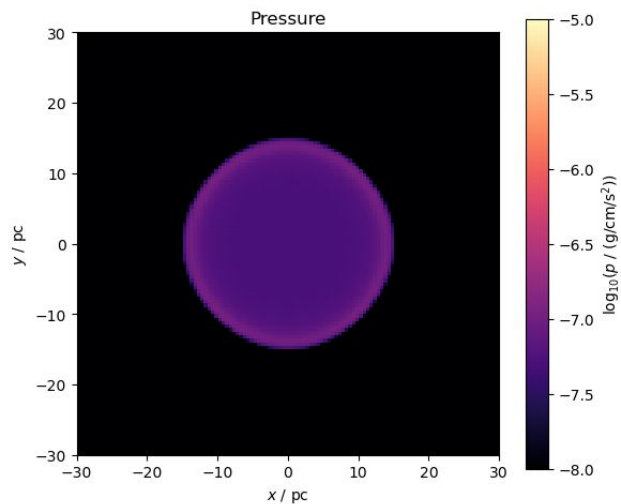
Supernova with an energy of 10^{51} ergs

Density of surrounding ISM:
 100 H/cm^3

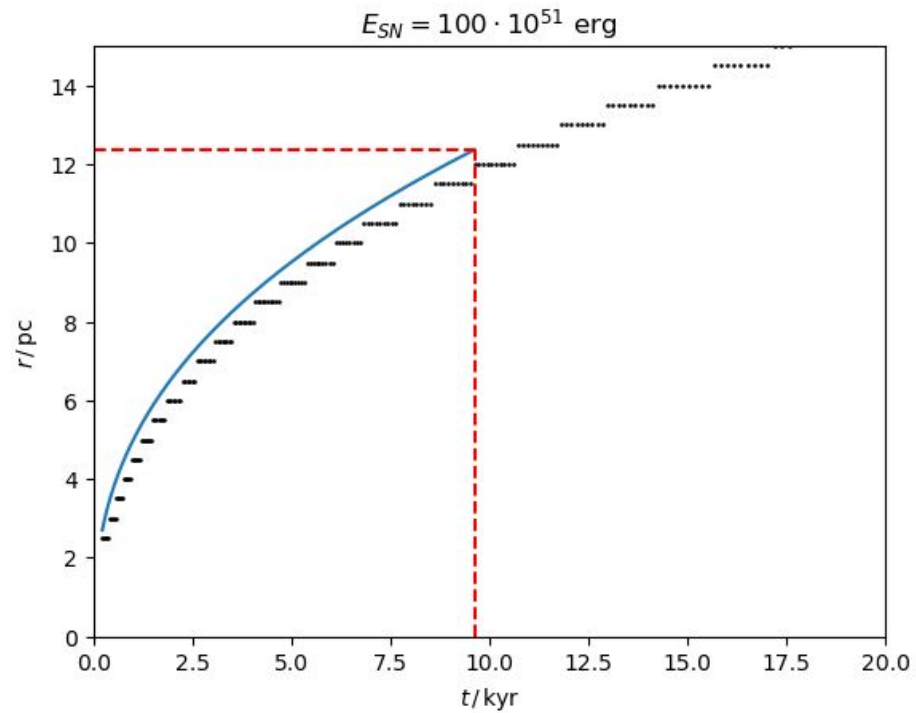
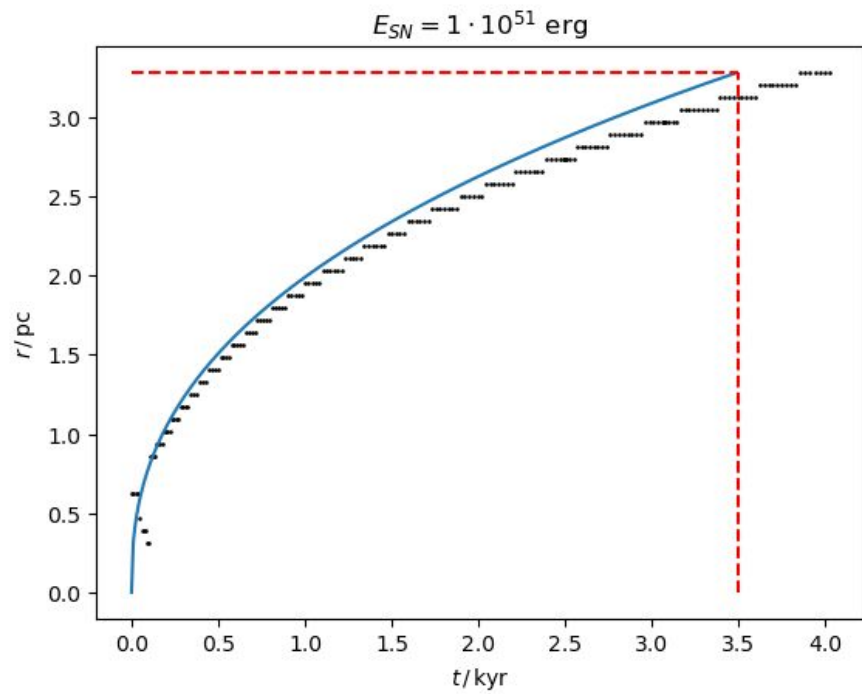


Initial size of pressurized region: 0.55 pc

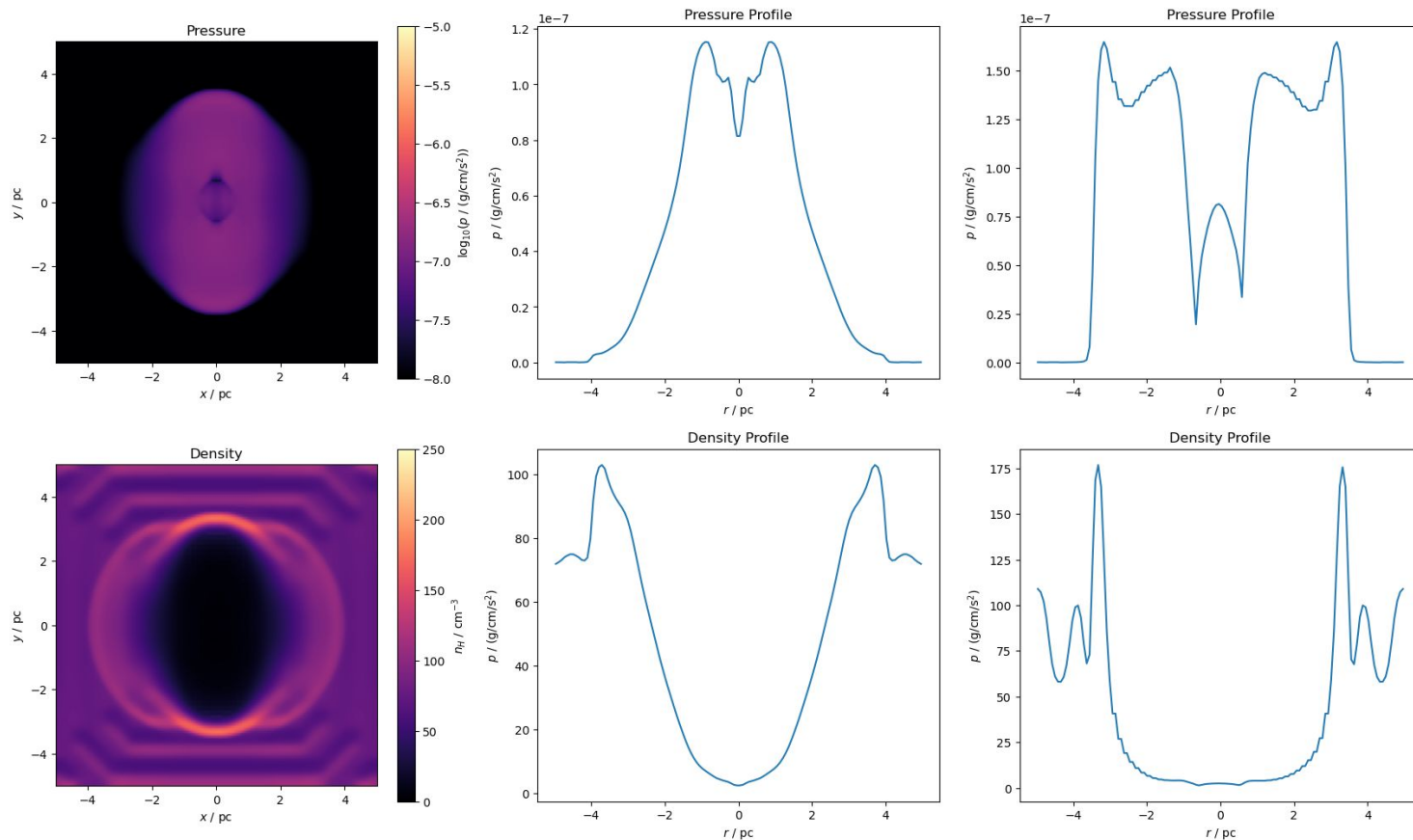


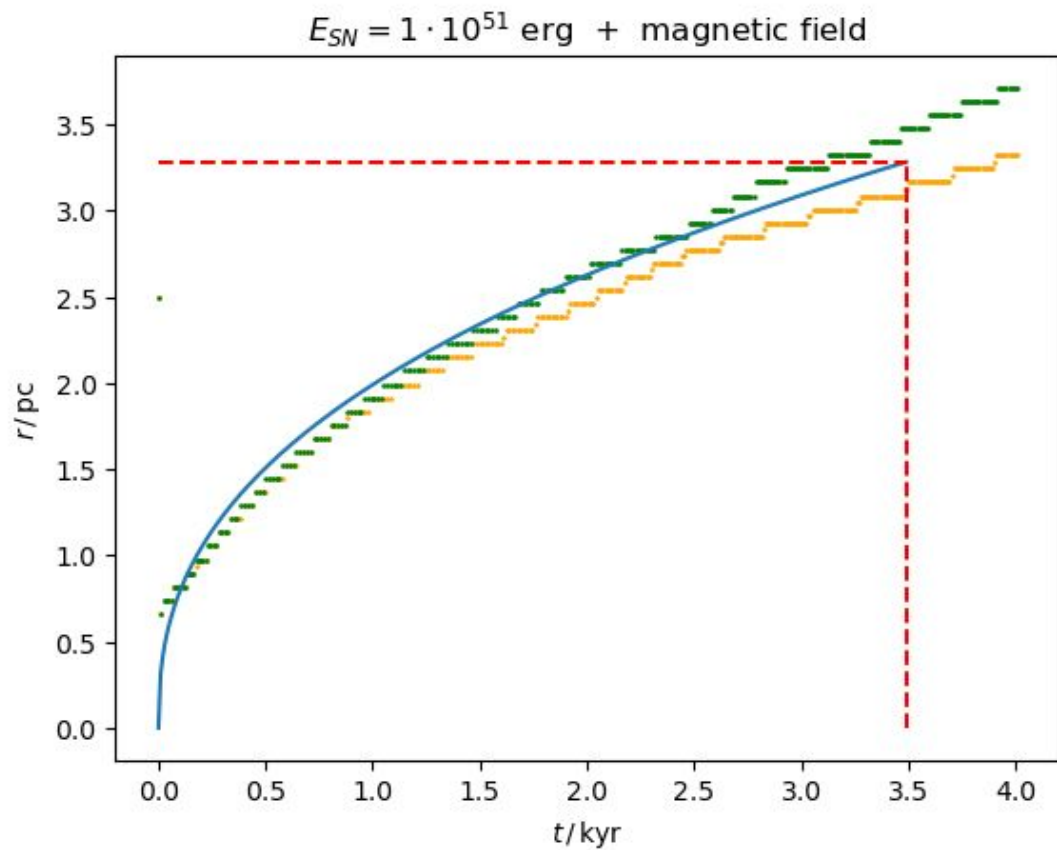


Supernova with
an energy of
 $100 \cdot 10^{51}$ ergs



Supernova with an energy of $1e51$ ergs and a magnetic field

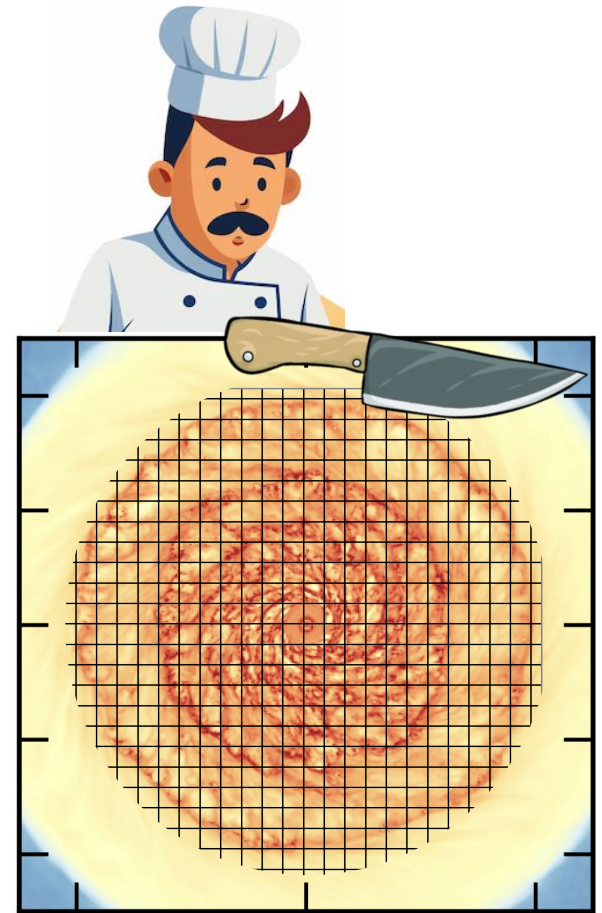




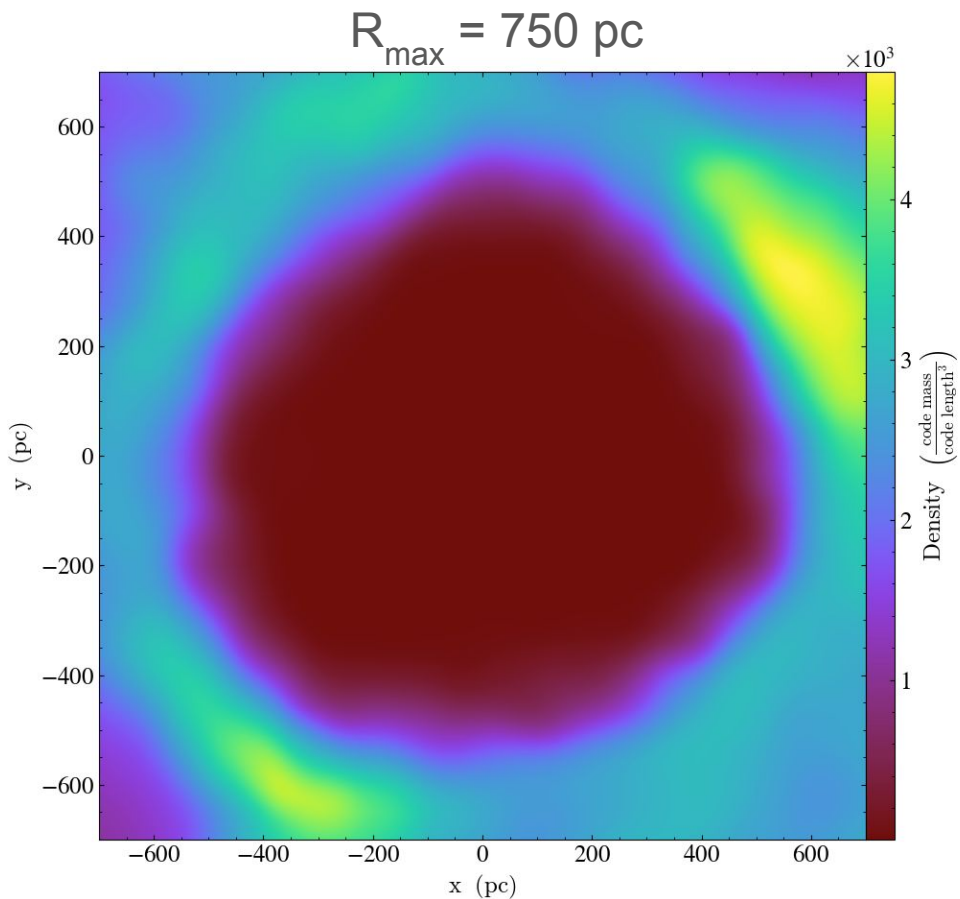
SN bubble no longer
spherical -> ellipsoid

Minimum Density Finder

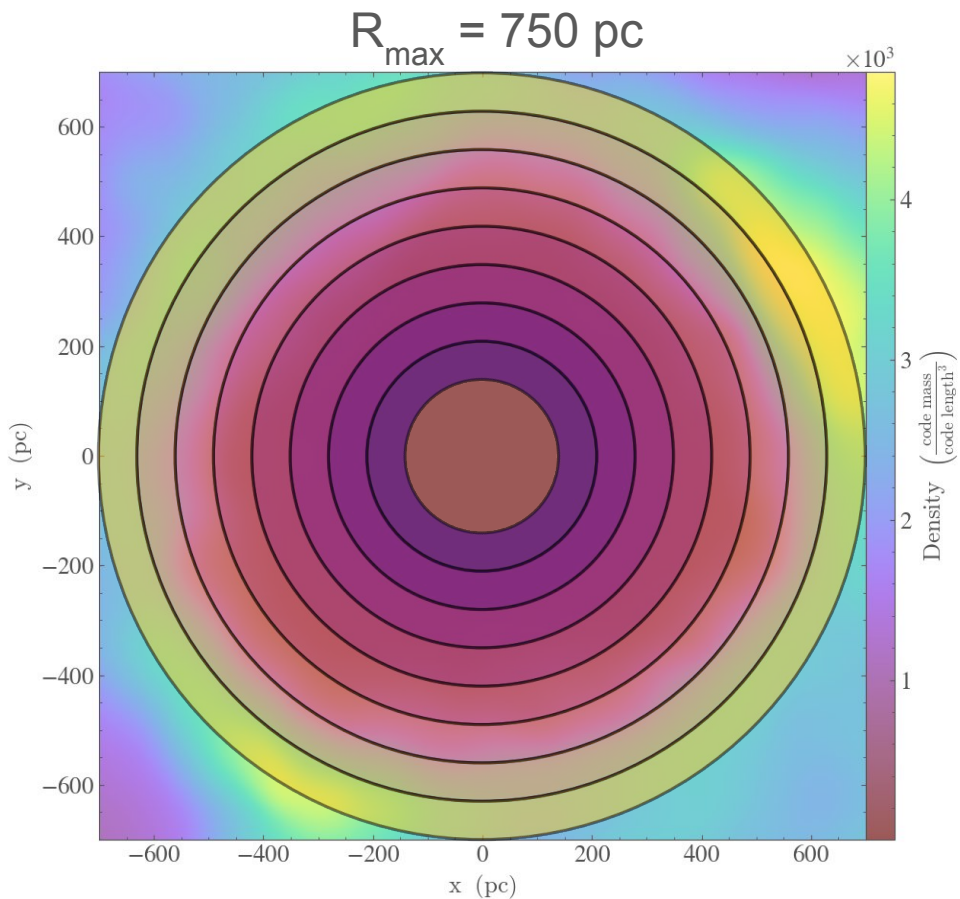
1. Use some of your chefs skills to slice the galaxy into cubes of 2 kpc
2. Get the particles with the least density
 - a. Bottom 5% of the density distribution for stability
3. Calculate the mean coordinates of these points
 - a. Weighted by $(\text{density})^{-1}$
4. Use this as center for the Bubble Finder



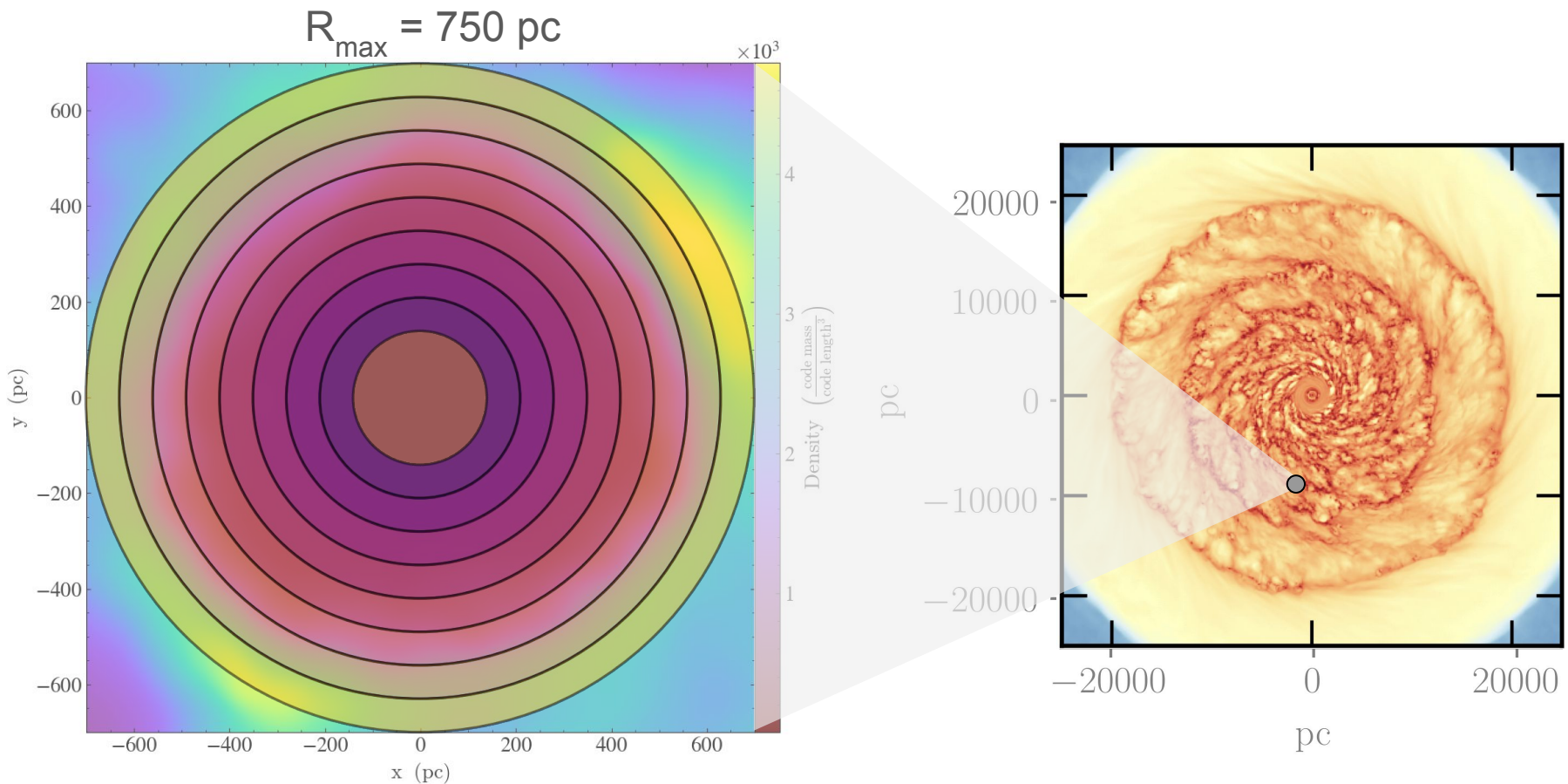
Finding Bubbles in AREPO Simulations



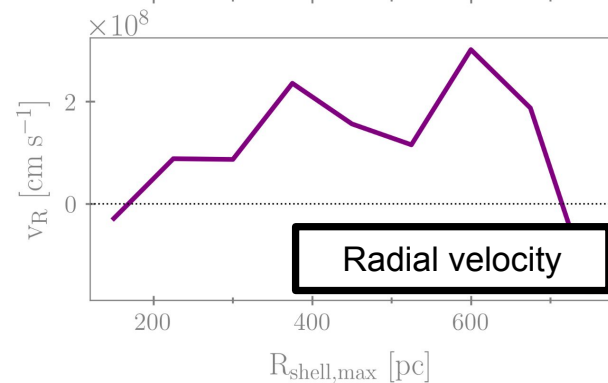
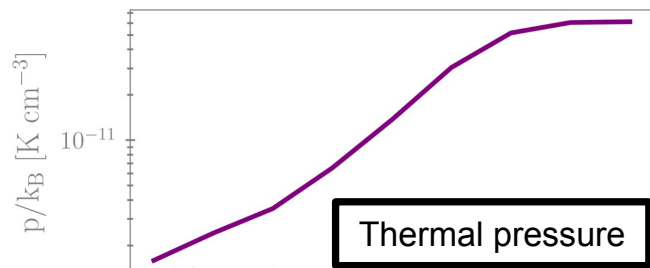
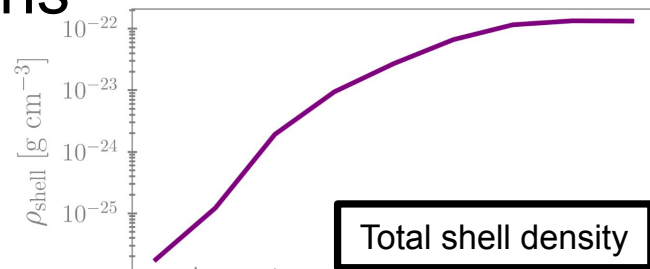
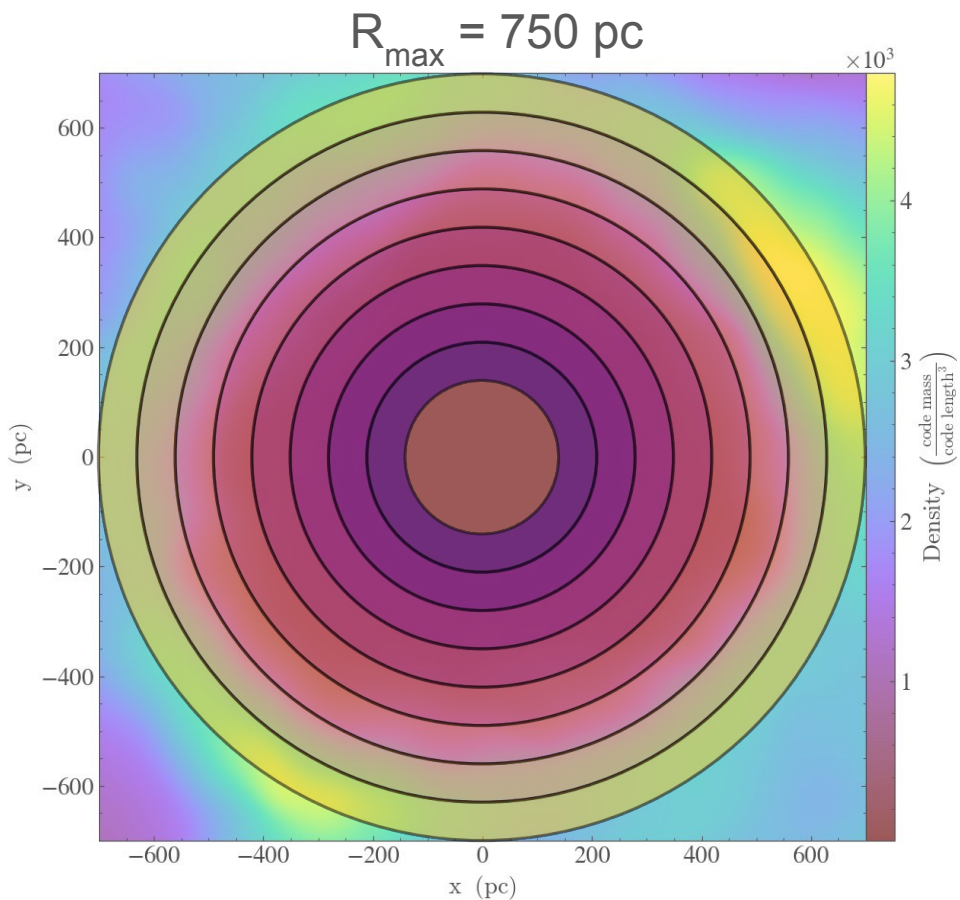
Finding Bubbles in AREPO Simulations



Finding Bubbles in AREPO Simulations



Finding Bubbles in AREPO Simulations



Bubble Finder - Selection Criteria

- Strong gradient in the Radial Velocity as we move from inside to the outside of the bubble
 - Require a steep radial velocity gradient and density profile

Caveats

- Resolution limited to Bubbles of size > 150 pc
- Number of bubbles we find is subject to the chefs chopping

Bubble Finder - Selection Criteria

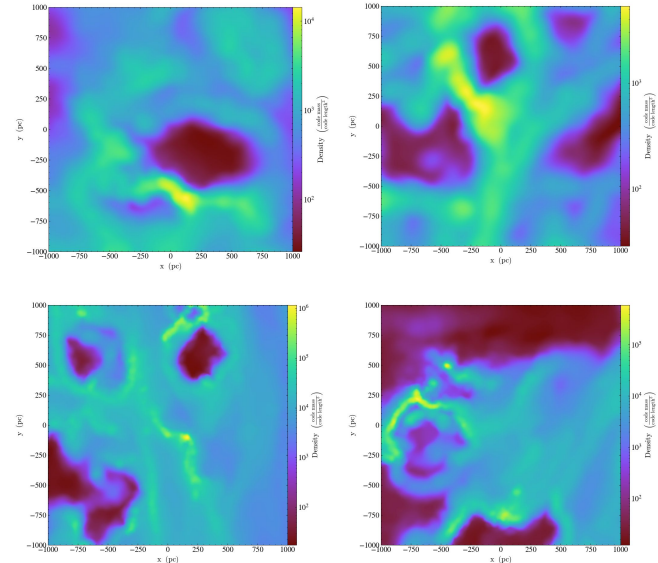
- Strong gradient in the Radial Velocity as we move from inside to the outside of the bubble
 - Require a steep radial velocity gradient and density profile

Caveats

- Resolution limited to Bubbles of size > 150 pc
- Number of bubbles we find is subject to the chefs chopping

**Total number of
bubble candidates
found (so far) in 1
snapshot:**

15... ish



Bubble Finder - Selection Criteria

Caveats

- Spherical geometry holds for an isolated explosion
- Supernovae in ISM are far from isolated
- There is only so much we can do using just derivatives of one quantity.
- Wrong detections are usual

